



FOOTGOLF RULES

Format:

- 4 players (2 male + 2 female)
 - Substitute players are NOT ALLOWED. Only 4 participants may compete in this event.
 - CANNOT play with less than 4 players.
- 9-hole Scramble
- Team score will be placed against the Division
- Tie-Breaker: Card-off
 - In the event two or more teams have the same score at the end of the round, their scorecards will be compared in reverse order (starting with the final hole). The team with the lower score, at any point during the comparison, will receive the advantage.

Equipment:

- Soccer Ball, size 5
 - Bring your own, or rent provided Corporate Challenge soccer balls (must leave ID as collateral)
- NO CLEATS, tennis shoes or indoor/outdoor turf shoes are allowed – no bare feet

Sport Specific Rules:

- **The Game**
 - Your team of 4 players will be paired with another random team of 4 players at tee-off.
 - In this four-person scramble format, each team member will hit from the tee box. Of the four hits that occur, your team will decide which ball to use for the location of their second shot. From that spot, all four team members will hit again, and choose the best shot. Each time completing this process will count as 1-stroke. Play will continue in this manner until the hole is completed.
 - Teams will alternate as follows:
 - Team A – all four players will kick
 - Team B – all four players will kick
 - Both teams proceed to choose their shot, and collect the other balls.
 - If the ball you choose to play is in a hazard (sand, water, etc.), the rough, or out of bounds, you must play the ball as it lies and may not take relief.
 - Each player's putt attempt must be made within 3 inches of the marked spot (no closer to the hole).
 - The first ball to go in the hole is counted for the team score.
 - When putting, once any ball is holed out, no further strokes count. Teams are cautioned not to make "tap-in" putts until all team members have had the opportunity to attempt the team's original putt.
 - **EACH PLAYER'S TEE SHOT MUST BE USED AT LEAST ONCE DURING THE COMPETITION.**

Other:

- **Late Team / Forfeit Rule:**
 - A team not present at their scheduled tee time will be skipped in the order to maintain the schedule.
 - Once your entire division has teed off, your team is no longer eligible to compete.

Cleveland Corporate Challenge staff members and officials reserve the right to settle any disputes, as well as, interpret, modify, and enforce all rules and regulations.